

Arduino Code

For Carbon Dioxide detection in air

```
/*
 //Explanation:
 // This code communicates with the MQ135 air quality sensor. The sensor is
 supposed to preheat for 2 mins before taking readings
 // Once the code runs, it prints out the concentration of detected gases
 in ppm on a serial monitor and a LCD 20 x 4 screen
 //An alarm system (LED light) is also set to print out messages saying if
 the air is of a good quality relying on a predefined threshold value
 */
 // digital output value is converted to ppm value using CO2 gas as
 parameter
#include "MQ135.h"
#include <Wire.h>
#include <LiquidCrystal_I2C.h> //Header file for LCD

LiquidCrystal_I2C lcd(0x27,16,2);//set the LCD address to x27 for a 16 chars
and 2 line display

#define led          9                //led on pin 9
const int gas_pin = A0;                //analog feed from MQ135
MQ135 gasSensor = MQ135(gas_pin);

void setup(){

  lcd.init();                          // initialize the lcd
  lcd.begin(16,2);                       // consider 16 chars + 2 lines lcd
  lcd.backlight();                       // illuminate to produce visible reading
  lcd.clear();                            // clear lcd
  lcd.setCursor(4,0);                    //set cursor of lcd to 1st row and 5th
column
  lcd.print("Group L");                  // print as a sentence on lcd

  pinMode(gas_pin,INPUT);                //MQ135 analog feed set for input
  pinMode(led,OUTPUT);                   //led set for output
  Serial.begin(9600);                    //serial comms for debugging
}

void loop(){
  float ppm = gasSensor.getPPM();
  Serial.println(ppm);                   // print ppm on serial monitor
  delay(1000);
  lcd.clear();                           // clear lcd
  lcd.setCursor(0,0);                    // set cursor of lcd to 1st row and 1st
column
}
```

```
    lcd.print("Air Quality: "); // print as a sentence on lcd
    lcd.print(ppm);           // print value of MQ135
    if(ppm>999){              //if co2 ppm > 1000
        digitalWrite(led,HIGH); //turn on led
        lcd.setCursor(2,1);    // set cursor of lcd to 2nd row and 3rd
column
        lcd.print("AQ Level BAD"); //print as a sentence on lcd
    }
    else{
        digitalWrite(led,LOW); //turn off led
        lcd.setCursor(1,1);    // set cursor of lcd to 2nd row and 2nd
column
        lcd.print ("AQ Level Good"); // print as a sentence on lcd
    }
}
```

****For noise disturbance detection in the environment****

```
/* This code allows to follow the sound intensity using LM393 sensor: The
number of times the sensor has detected a sound is summed up over a sampling
time
SAMPLE_TIME. Then the sum (sampleBufferValue) is printed on serial monitor
A let is used to give a visual alarm if the sampleBufferValue
surpasses a given Threshold: Threshold*/
// 0 means silence and 1 means noise
const int OUT_PIN = 12; // The OUTPUT of the sound sensor is connected to
the digital pin D12 of the Arduino
const int SAMPLE_TIME = 10; // The sampling time
const int Threshold = 100; // Threshold on cumulative counts for LED
switching ON
unsigned long millisCurrent; // current time
unsigned long millisLast = 0; //previous time
unsigned long millisElapsed = 0; // difference between current time and
pervious time (time interval)
int sampleBufferValue = 0; //sum of digital outputs over time interval

int led = 8; // LED on pin 4

void setup() {
    // put your setup code here, to run once:
    Serial.begin(9600); //serial comms for debugging
    pinMode(led,OUTPUT); // the LED is connected as output
}

void loop() { // put your main code here, to run repeatedly:

    millisCurrent = millis();
```

```
millisElapsed = millisCurrent - millisLast;
if(digitalRead(OUT_PIN) == HIGH){ // HIGH means noise
  sampleBufferValue++;
}
if (millisElapsed > SAMPLE_TIME) { // print the counts and test the
threshold
  Serial.println(sampleBufferValue);
  if (sampleBufferValue > Threshold) {
    digitalWrite(led, HIGH); //blink LED 2 ms ON and 1 ms OFF
    delay(2);
    digitalWrite(led, LOW);
    delay(1);
  }
  digitalWrite(led, LOW);
  sampleBufferValue = 0;
  millisLast = millisCurrent;
}
}
```

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